

Senior Product Designer

Alex Zhovnir

Location: Alanya, Turkey

Employment: full time

Work schedule: full day

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EDUCATION:

Specialist. Faculty of Informatics and Computer Engineering. Igor Sikorsky Kyiv Polytechnic Institute.

METHODOLOGIES:

Scrum / Agile, User-Centered Design, Design Thinking Framework, Atomic Design Principles, Gestalt theory and UX principles, Knowledge of Human Interface Guidelines and Material Design Guidelines, Creating Design Systems, Trendy design systems (Flat, Material, Fluid), Conversion Rate Optimization.

SKILLS:

Briefings, Research (Competitive analysis, Customer interviews, Mystery Shopping), Personas, Empathy Map, Storyboard and Customer Journey Map, Information Architecture, Wireframing / Mockup, Concept and creative design, Prototyping (rapid, interactive), Visual Design (style guide, design system, graphic UI-kit, assets), Micro-interactions/transitions, Tracking and analysis of users behavior (HotJar), Analysis (Google Analytics, HotJar), A/B and multivariate testing (Google Optimize, VWO), Usability testing (Online, offline), experience with CSS/HTML/JS .

TOOLS:

Figma, Design Tokens, Adobe CC, Experience Design (Adobe XD), Axure, Webflow, InVision/Marvell, Mind-Mapping, Miro, Jira, Google Analytics, HotJar, VisualCode,

WORK EXPERIENCE:

Mar 2021 -
Dec 2022

upSWOT | Fintech company works with top US Banks

Charlotte, USA, upswot.com

Product Designer

Made from scratch Design System based on Design Tokens. Created a brand-new Design for Admin Panel. Created a marketing website for B2C. Customization for client styles all products. Created design for increase Credit Score feather, received the US patent. Personas, CJM, AI, Usability Testing.

- Nov 2019 -
Mar 2021
- Auther.ai | Face recognition as a service**
Kyiv, Ukraine, auther.ai
Product Designer / Teamlead
Created brand-new Design for SaaS product. Created from scratch the UI-KIT in Figma. Designed and layouted of brand-new marketing website in Webflow. Created User Personas, CJM, Empathy Map, AI. Usability testing for user flows.
- Dec 2018 -
Aug 2019
- SmartExpert | Learning Managment System**
Kyiv, Ukraine, smartexeprt.net
Product Designer
Created from scratch brand-new Design for main product Learning Management System. Created from scratch UI-KIT. Created User Personas, CJM, IA. Usability testing for user flows.
- Sep 2016 -
Sep 2018
- Uvoteam | Writing service**
Limasol, Cyprus, uvoteam.com
Product Designer / Teamlead / Last year like a Product Owner
Creation: Research (Competitive analysis, customer interviews, CJM, information architecture, wireframe, interactive prototypes for websites and mobile applications. Conducting: usability testing, A/B testing, multivariate testing. Work to improve the conversion. A management team of 10 employees
- Oct 2015 -
Aug 2016
- NT.Payments | Selfservice Payment Terminals**
Abu Dhabi, OAE, ntpayments.com
Product Designer
Prototyping, user testing, and design self-service terminal, websites. Working with arabic and urdu languages.
- Mar 2014 -
Sep 2015
- Unicheck | Plagiarism checker**
Kyiv, Ukraine, unicheck.com
Product Designer
Creation: user stories, use cases, information architecture, wireframe, interactive prototypes for websites and mobile applications.
Conducting: usability testing, A/B testing, multivariate testing.
Work to improve the conversion.
- Dec 2012 -
Sep 2013
- Bodo Ukraine | E-commerce**
Kyiv, Ukraine, bodo.ua
UX/UI Designer
Creation: user stories, use cases, wireframe, interactive prototypes for websites and mobile applications.
Conducting: usability testing, A/B testing, multivariate testing.
Work to improve the conversion.
The visual design of websites, applications, printed materials.

Feb 2011 -
Nov 2012

ITOGO | POS, Selfservice termianls

Kyiv, Ukraine, itogo.ua

UX/UI Designer

Prototyping, testing, interface design online service for retailers, POS terminals, self-service terminal.

Mar 2010 -
Jan 2011

Globalware | Antivirus

Detroit, USA, globalware.com

UX/UI Designer

The adoption of a decision on the design and usability of the company's products.
Organization of the design team working on freelance.
Creating the concept of an advertising company.

OTHER:

Solid web and digital design background, video production, team management, and coaching. I like to learn new technology, frameworks, and tools. A goal-oriented, deep thinker, and problem solver.